

Adobe Illustrator - Advanced

Course Outline

Duration: 1 day

Adobe Illustrator is a vector-based graphics program that allows users to create professional quality print and web designs. In this Illustrator course, you will learn skills that allow you to take advantage of Illustrator's powerful tools to create illustrations and type effects and line-drawing.

Course Description

This course will enable you to create complex artwork, setup preset brushes, patterns and symbols increasing your productivity.

Who is the course designed for?

This course is designed for anyone who wishes to be taken beyond the basics of Illustrator in order to enhance artwork quality and complexity.

What if I have questions after the course?

We offer a free 6 months email support service.

Do I get notes?

You will be given a free book or notes at the end of the course.

Pre-Requisites

Before starting the course, you should have a working knowledge of Adobe Illustrator or have completed the Introduction to Illustrator CS3 course.

Will I be trained on a PC or Mac?

We have both PC and Mac and you can choose whichever you prefer.

On Completion

Upon successful completion of this course, you will be able to:

- Have an excellent knowledge of and ability to use Bézier curves.
- Understand and use compound paths for advanced logo work
- Create custom brushes and various graphic styles
- Work with transparency modes and other raster effects
- Work accurately with artwork
- Work with Photoshop to produce Illustrator Smart Objects
- Use and understand the various masking techniques available in Illustrator
- Draw simple technical drawing, in 2D and 3D

Bridge

- Working more efficiently using Bridge to find / sort and manage files

Drawing

- Getting full control of the pen tool
- Amending, splitting, joining and manipulating paths
- Using pencil and smoothing tools
- Brush Effects
- Choosing calligraphic, art, scatter and pattern brushes
- Using the brush libraries
- Editing existing and creating new brushes

Working with Patterns

- Creating complex patterns
- Defining artwork as a pattern

Modifications & Special Effects

- Transformations including blending shapes and the Gradient Mesh tool to create realistic artwork
- Pathfinder palette and compound paths including the new live compound tools

Tools

- Distort tool including the warp tools
- Envelope distort and envelope mesh
- Using effects and graphic styles
- Working with masks and transparency
- New Selection tools
- 3D tools in-depth

Technical Drawing

- Drawing a 3D cog without using 3D effects
- Drawing a nut & bolt in 3D
- Creating perspective grids to aid drawing
- Shortcuts to fill & stroke line drawing

Trace & Paint

- Using Live Trace to vectorise a Bitmap
- Manipulate objects using Live Paint

Web Work

- Slicing to create entire web pages
- Exporting to SWF with Flash symbol support
- Export as animated SWF

Symbols

- Converting logos to symbols for re-use
- Using the Symbol Spray to instance symbols around the page
- Update symbols, manipulate symbols